



Erasmus+

"Empowering Educators: Soft Skills for Nurturing Active Citizens"

Heraklion (Greece) – 14-19 July / 21-26 July / 29 sept-4 oct 2025

L. Ionias 206, Heraklion

Program Goals:

1. Strengthen teachers' soft skills (communication, empathy, leadership, critical thinking).
2. Equip educators with strategies to promote active citizenship in classrooms.
3. Provide tools for student engagement in social and civic issues.
4. Foster a collaborative, inclusive, and participatory school culture.

Day 1: Foundations of Soft Skills & Active Citizenship

Training Structure (Modular Approach)

Objective: Understand the link between soft skills and civic engagement.

Activities:

- Icebreaker: "What does active citizenship mean to you?" (Word cloud or group discussion).
- Mini-Lecture: Why soft skills matter in shaping engaged citizens (e.g., empathy for social issues, communication for advocacy).
- Creativity workshop
- Active Communication workshop

Day 2: Communication & Facilitation Skills

Objective: Teach effective communication for debates, discussions, and student-led projects.

Activities:

- Role-Play: How to stimulate a classroom debate on a local issue
- Active Listening Exercise
- Positive communication workshop

Day 3: Empathy & Inclusive Leadership

Objective: Develop empathy to address diverse student needs and perspectives.

Activities:

- "Walk in Their Shoes" Activity: Teachers role-play as students from different backgrounds facing civic challenges (e.g., language barriers in voting).
- Discussion: How can schools create safe spaces for marginalized voices? Sharing of ideas and best practices
- Workshop "Mine and your prejudices"

Day 4: Problem solving skills for future active citizens

Objective: stimulate critical thinking, adaptation and problem-solving skills in teachers and students.

Activities:

- **Icebreaker:** "The Marshmallow Challenge"
- The IDEAL Problem-Solving Model (Identify, Define, Explore, Act, Look back).

Case Study: Analyze a real classroom problem (e.g., "Students won't participate in discussions") using IDEAL.

Role-Play: Teachers swap solutions and give feedback.

- Open discussion about common problems in class and innovative solutions.

Day 5: Project-Based Learning for Civic Action

Objective: Design student-led projects that address real-world problems. Social research,

Activities:

- Workshop: "From Idea to Action" – Teachers brainstorm civic projects (e.g., school recycling program, community awareness campaign, bullism, drug consumption, heritage sites in danger).

- Let's design a local project to stimulate active citizenship.

Day 6: Focus on KA2 small scale projects for schools

Objectives: acquire skills and competences for the design of a successful project. Tools for design, partner research, implementation of a project.

Workshop: Let's lay the foundations for a new project.

Day 7: FINAL DAY

Evaluation of project activities

Ceremony of certificates

Final common lunch.